

Indoor Games Risk Assessment - Generic

Risk Assessment Completed by: Carl Bagshaw

Date of Risk Assessment: 24/4/2026

Date of Next Review: 23/4/2027

Hazard	What are the Risks	Who is at risk?	What are you going to do about it?
A hazard is something that may cause harm or damage.	The risk is the harm that may occur from the hazard	For example: young people, adult volunteers, visitors	How are the risks already controlled? What extra controls are needed? How will they be communicated to participants?
Slips, trips And Falls	Injury	All Participants	Make sure there are at least 2 adults supervising games.. Make sure any spillages are cleaned up immediatley. If floor is wet, dry it or courdon it off. Stop any activities which involve running around, if it is no longer safe to carry them out. Ensure activity is carried out away from chairs / tables etc.
Objects being thrown	Injury	All Participants	Safety instructions to be given before activity. No throwing balls/objects at head/face. No hard objects to be thrown. 2 adults to supervise game.
Persons hitting others with objects	Injury	All Participants	Safety instructions to be given before activity. No hard objects to be used for hitting participants. Only soft items such as pool noodles / modelling balloons 2 adults to supervise game.
Limbs/fingers ect. Being troden on during games.	Injury	All Participants	Ensure that when rules of game are set out that young personsare advised to keep their fingers away from where feet may land. Have sufficient room between young people if jumping over legs. Legs to be kept straight if game involves jumping over legs. 2 adults to supervise game.
Whipping from rope.	Injury	All Participants	2 adults to supervise game and ensure no rough play/shipping happens

Blindfolded games/activities	Injury	All Participants	Participants advised to walk only and not to run. Another participant to act as guide and stay with the blindfolded person. All physical hazards to be removed or barriered off
------------------------------	--------	------------------	---

Review & revise
Keep checking throughout the activity in case you need to change what you're doing or even stop the activity.

Keep checking throughout the activity in case you need to change what you're doing or even stop the activity.



